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Sleeper was developed by Jon Gotow using Symantec C++ (THINK C, actually) and Metrowerks CodeWarrior, so portions are copyright Symantec Corp. and Metrowerks, Inc.

The gamma table fading code is based on Matt Slot's Gamma Fade library, with minor changes to adapt it for this purpose and to make it slightly "smarter."

The SCSI sleep feature was inspired by a short assembly language snippet called SCSI Stop, written by Ephraim M. Vishniac in 1986.

The CDEFs used for the slider controls, 3D buttons, and tab controls were written by Jim Stout, and are copyright 1994-1995 by James G. Stout.

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